

A Little Python – Part 3

Introducing Programming with Python

I/O, Files, Object Classes, Exception Handling

Outline

- I/O
 - Files opening
 - File I/O, reading writing
 - Python Objects
 - Defining a new object
 - Inheritance
 - Exceptions
 - Try clauses
-

Reminder - Learning ANY Programming Language

- **Syntax**
 - What is a valid statement
 - What statements have meaning
 - Variables, data types, **data structure**
 - **Control flow, branching, testing, loops, iteration**
 - Input/Output, I/O, read/write files
 - Procedures, subroutines
 - Objects, encapsulation of code + data
-

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 - **Objects, encapsulation of code + data**
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Files

- Need a way to read input and write output
 - A simple example with print
 - Files are the more general way

- Open

```
open(<filename>, <mode>)
```

```
f = open("/Users/dwmc/Development/python/foo.txt", "w")
```

- <mode> - a (append), w (write), r (read), b (binary)
 - w overwrites an existing file
-

File functions

- Result of `open()` is a File object, with methods

 - `f.readline()`

 - `f.read()`

 - `f.write()`

 - `f.close()`

- Can treat a file with an iterator

 - `for line in f:`

 - `statements (block)`

Sample open and read

```
def readfile(fname=None):
    llist = []
    if fname:
        count = 0
        fin = open(fname, "r")
        text = fin.readline()
        while text != "":
            count += 1
            text = text.rstrip()
            print "%4d:"%(count),text
            llist.append(text)
            text = fin.readline()
        fin.close()
    else:
        print "Must supply a filename"
    return llist
```

Sample open and write

```
def writeFile(fname=None,line_list=[]):  
    if fname and line_list!=[]:  
        fout = open(fname,"w")  
        for line in line_list:  
            fout.write(line)  
            fout.write("\n")  
        fout.flush()  
        fout.close()
```

Formatted Output

- Output can be formatted
 - Output string
 - Templates (not covering this approach to output)
 - Generic string format
 - Sometimes called "percent" formatting
 - Start a format with % character
 - `%<flag><width>.<precision><length><type>`
 - Width and precision are just integer values
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Formatted Output

- Formatting
 - `%<flag><width>.<precision><length><type>`
- Output conversion types
 - `s` - string, using `str()`
 - `r` - string, using `repr()`
 - `c` - character
 - `d` - integer
 - `f` - float
 - `e` or `E` - float exponential representation
 - `x` or `X` - hexadecimal

Formatted Output

- Formatting
 - `%<flag><width>.<precision><length><type>`
 - Flags
 - 0 - zero padded
 - - - (hyphen character) left justify
 - + - signed value
 - - (space character) right justify
 - Length
 - h, l, or L - for “long” integers
-

Formatting Examples

```
name = "this is a string called 'name'"
number = 253
print "string %s"%(name)
print "string %r"%(name)
print "string % 25s"%(name)
print "number %+d"%(number)
print "number %4ld"%(number)
print "float %4.3e"%(number)
print "hex %x"%(number)
```

System Files, Printing Anywhere

- System input, output, error

```
import sys
...
sys.stdin
sys.stdout
sys.stderr
```

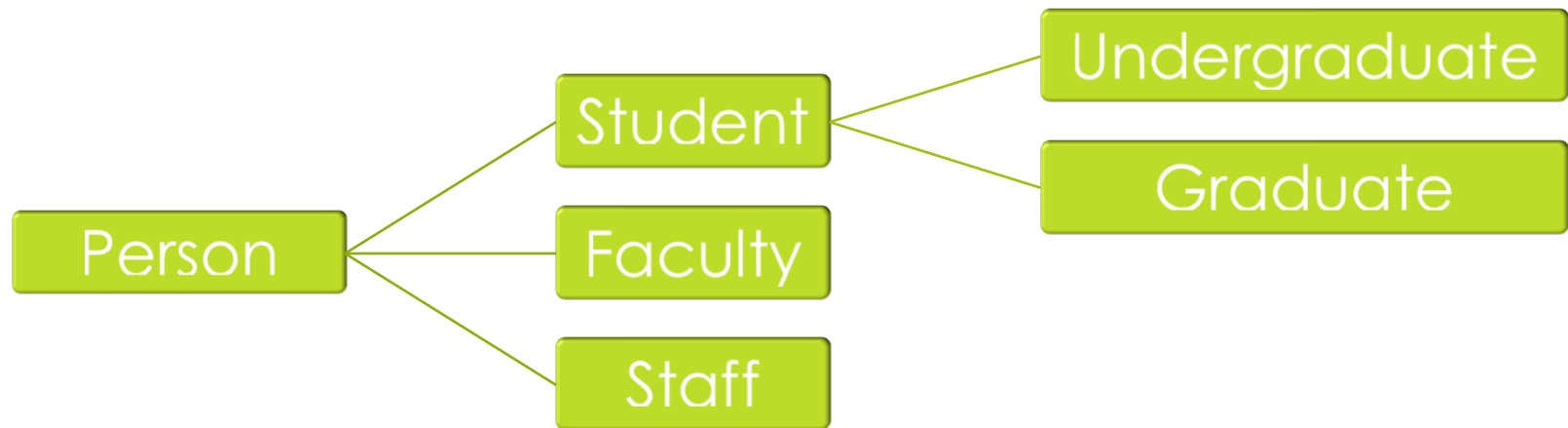
- Printing output into to files

```
foo = open("new-text-file.txt", "a")
print >>foo, "A string going to the file foo"
```

Object Oriented Python

- Python supports objects
 - Object inheritance
 - Polymorphism based on normal variable usage
- Generally one python object per file
 - But not a requirement

Simple Class Model



Person Object

```
class Person(object):
    def __init__(self, lastname=None, firstname=None):
        self.lastname = lastname
        self.firstname = firstname
        self.lastfirst = True
    def __repr__(self):
        return "<Person: lastname(%s), firstname(%s)>"%(self.lastname,self.firstname)
    def getName(self):
        if self.lastfirst:
            return "%s, %s"%(self.lastname,self.firstname)
        else:
            return "%s %s"%(self.firstname,self.lastname)
    def setLastname(self, lastname=""):
        self.lastname = lastname
    def setFirstname(self, firstname=""):
        self.firstname = firstname
```


Student Object

```
from Person import Person
class Student(Person):
    def __init__(self, lastname=None, firstname=None, year=0):
        Person.__init__(self,lastname=lastname,firstname=firstname)
        self.year = year
        self.studentID = 0
    def __repr__(self):
        return "<Student: lastname(%s), firstname(%s), year(%d), ID(%09d)>"%
(self.lastname,self.firstname,self.year,self.studentID)
    def setYear(self, year=0):
        self.year = year
    def setStudentID(self, studentID=0):
        self.studentID = studentID
```

Example Objects

```
>>> import Person
>>> import Student
>>> p1 = Person.Person("Taylor", "Sam")
>>> p2 = Student.Student("Smith", "Tom", 3)
>>> p1
<Person: lastname(Taylor), firstname(Sam)>
>>> p2
<Student: lastname(Smith), firstname(Tom), year(3), ID(000000000)>
>>> p2.setStudentID(234509)
>>> p2
<Student: lastname(Smith), firstname(Tom), year(3), ID(000234509)>
>>> p2.setLastname("Bergman")
>>> p2
<Student: lastname(Bergman), firstname(Tom), year(3), ID(000234509)>
>>> p1
<Person: lastname(Taylor), firstname(Sam)>
>>>
```

Exception Handling

■ Things can go wrong

```
>>> k = int("567")
```

```
>>> print k
```

```
567
```

```
>>> k = int("a")
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
ValueError: invalid literal for int() with base 10: 'a'
```

```
>>>
```

Exception Handling

- Exceptions can provide a way to detect or recover from errors

- Language

```
try:
```

```
    <statements>
```

```
except <except_name>, <value>:
```

```
    <statements>
```

```
except (<except_name>, <except_name>), value:
```

```
    <statements>
```

Example – Exception Handling

```
def isLongString(s):  
    try:  
        long(s)  
        return True  
    except ValueError:  
        return False
```

```
def isIntString(s):  
    try:  
        int(s)  
        return True  
    except ValueError:  
        return False
```

Sample – Exception Handling

```
>>> kint = "123"  
>>> kstr = "aat"  
>>> print isIntString(kstr)  
False  
>>> print isIntString(kint)  
True  
>>>
```

Assignment 3

- Write 2 short programs
 1. Write a short program that reads input lines from standard input and writes the line to a file, prepending a three digit line number and a colon. If the user enters two blank lines, stop writing lines, and close the file.
 2. Subclass the “Person” object to create a “Faculty” object type. Faculty should have a field called “rank” which can be one of “lecturer”, “assistant”, “associate” or “full” and a boolean value for whether the faculty member is tenured or not. Modify `__repr__` to do the right thing and create set/get methods for Faculty specific fields.